

APPENDIX of “Visual common-sense for scene understanding using perception, semantic parsing and reasoning”

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Appendix 1: Kparser output on "hand grasp knife and it cut bowl"

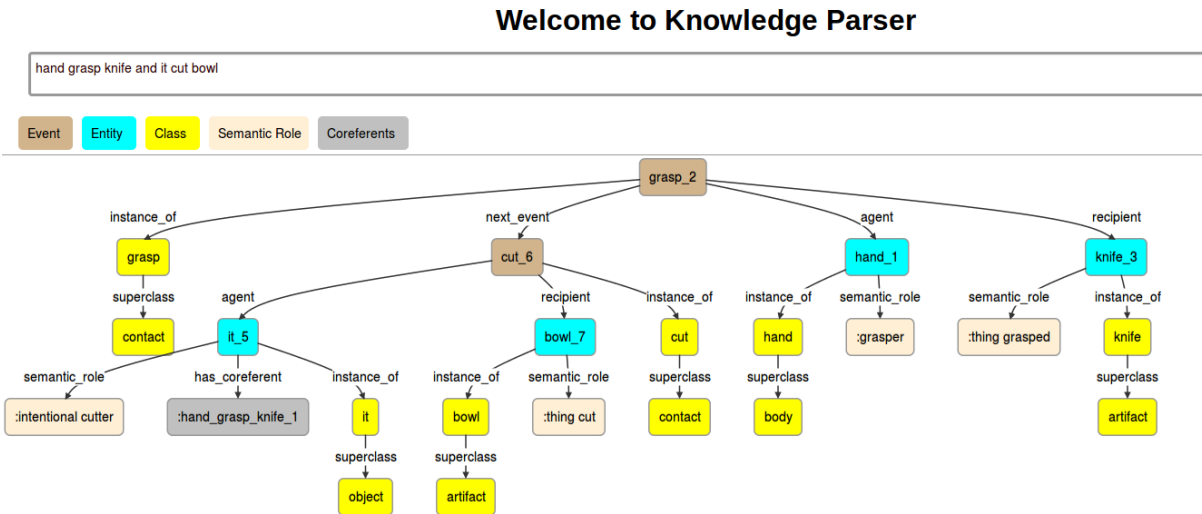


Figure 1: Kparser parsing of the phrases: "hand grasp knife and it cut bowl"

Appendix 2: Kparser output on "The left hand was grasping the ruler."

Welcome to Knowledge Parser

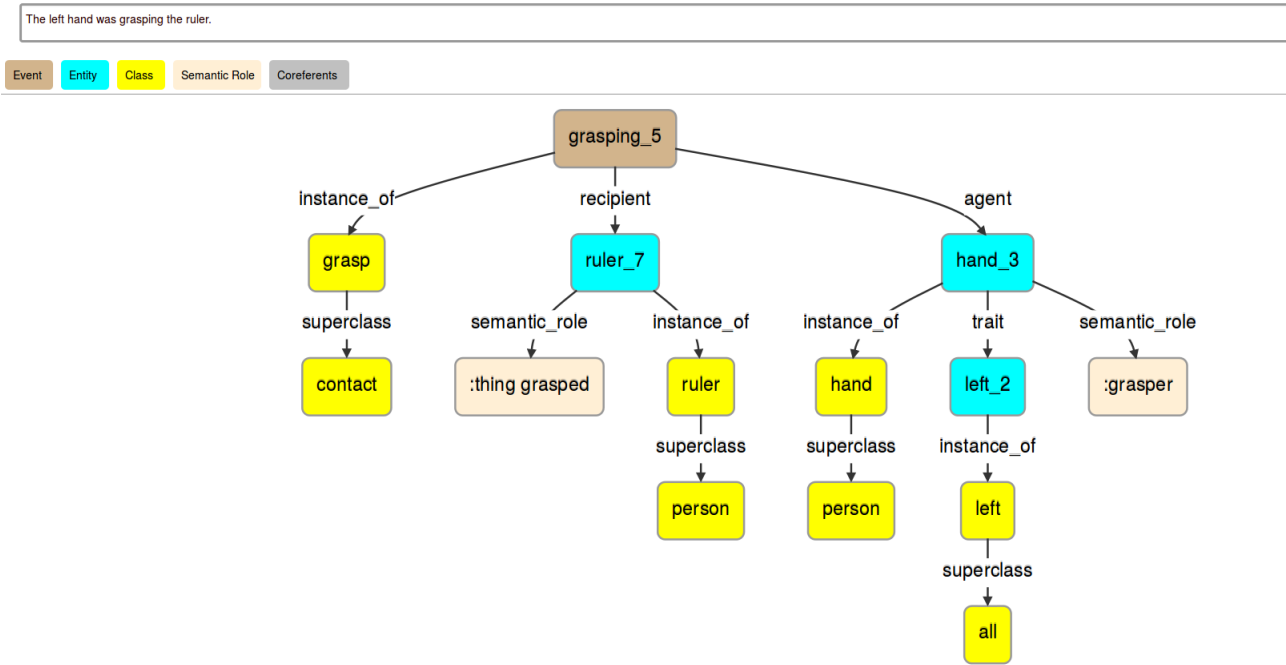


Figure 2: K-parser parsing of the phrases: "The left hand was grasping the ruler."

Appendix 3 - ASP code of Section 4

```
time(1..3).
fluent(in(X,Y)) :- object(X), object(Y).
object(tofu;knife;bowl).

appears(put,tofu,bowl,1).
appears(cut,knife,bowl,2).

artifact(knife).
artifact(bowl).

occurs(A,S,O,T) :- appears(A,S,O,T),
                  not ab(A,S,O,T).

ab(cut,S,O,T) :- time(T), artifact(S), artifact(O).

occurs(cut,S,O,T) :- time(T), appears(cut,S,OO,T),
                  ab(cut,S,OO,T), holds(in(O,OO),T).

holds(in(X,Y),T+1) :- time(T), occurs(put,X,Y,T).

holds(F,T+1) :- fluent(F), time(T), holds(F,T), not nholds(F,T+1).

#hide time(X).
#hide fluent(X).
#hide object(X).
#hide appears(X,Y,Z,T).
#hide artifact(X).
#hide ab(X,Y,Z,T).

% Answer set contains
% occurs(put,tofu,bowl,1) holds(in(tofu,bowl),2) occurs(cut,knife,tofu,2)
% holds(in(tofu,bowl),3) holds(in(tofu,bowl),4)
```

Appendix 4 - ASP code of Section 5

```
time(1..300).
action(grasp1;grasp2;grasp3;align;draw).

occurs(grasp1,lefthand,plank,50,85).
occurs(grasp2,lefthand,ruler,95,280).
occurs(align,ruler,plank,100,168).
occurs(grasp3,righthand,pen,130,260).
occurs(draw,pen,plank,170,225).

used(X,A1,T1,T2) :- time(T1;T2), action(A1), occurs(A1,X,Y,T1,T2).
used(Y,A1,T1,T2) :- time(T1;T2), action(A2), occurs(A1,X,Y,T1,T2).
used(H,A1,T1,T2) :- time(T1;T2;T3;T4), action(A1;A2),
                    used(X,A1,T1,T2), used(H,A2,T3,T4),
                    used(X,A2,T3,T4), T3 < T1, T2 < T4.

% % % Is the ruler aligned when the pen is drawing on the plank?
start(grasping,T1) :- time(T1;T2), occurs(grasp1,X,Y,T1,T2).
end(grasping,T2) :- time(T1;T2), occurs(grasp1,X,Y,T1,T2).
start(grasping,T1) :- time(T1;T2), occurs(grasp2,X,Y,T1,T2).
end(grasping,T2) :- time(T1;T2), occurs(grasp2,X,Y,T1,T2).
start(grasping,T1) :- time(T1;T2), occurs(grasp3,X,Y,T1,T2).
end(grasping,T2) :- time(T1;T2), occurs(grasp3,X,Y,T1,T2).
start(aligning,T1) :- time(T1;T2), occurs(align,X,Y,T1,T2).
end(aligning,T2) :- time(T1;T2), occurs(align,X,Y,T1,T2).
start(drawing,T1) :- time(T1;T2), occurs(draw,X,Y,T1,T2).
end(drawing,T2) :- time(T1;T2), occurs(draw,X,Y,T1,T2).
holds(aligned,T2+1) :- time(T1;T2), occurs(align,X,Y,T1,T2).
holds(drawn,T2+1) :- time(T1;T2), occurs(draw,X,Y,T1,T2).
holds(F,T+1) :- time(T), holds(F,T), not nholds(F,T+1).
nholds(F,T+1) :- time(T), nholds(F,T), not holds(F,T+1).
no :- time(T1;T2;T), start(drawing,T1), end(drawing,T2),
      T1 < T, T < T2, not holds(aligned,T).
yes :- not no.

#show yes/0.
#show used/4.
```

Appendix 5 - ASP code of Section 6.1

```
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%%%Domain Predicates
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
time(0..300).
event (grasp1;grasp2;align;grasp3;draw) .

using (grasper1;grasper2;grasper3;ruler;pen) .
dest (plank;ruler;pen) .

occurs (grasp1,lefthand,plank,50,85) .
occurs (grasp2,lefthand,ruler,95,280) .
occurs (align,ruler,plank,100,168) .
occurs (grasp3,righthand,pen,130,260) .
occurs (draw,pen,plank,170,225) .

component (grasp1,grasper1,plank,mark) .
component (grasp2,grasper1,ruler,mark) .
component (grasp3,grasper2,pen,mark) .
component (align,ruler,plank,mark) .
component (draw,pen,plank,mark) .
before (grasp1,grasp2) .
subinterval (align,grasp2) .
subinterval (grasp3,grasp2) .
subinterval (draw,grasp3) .
startsb4ov (align,grasp3) .
neq (grasper1,grasper2) .

%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%%% Type Predicates to encode superclass
%%% information
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
type (lefthand,grasper1) .
type (righthand,grasper1) .
type (lefthand,grasper2) .
type (righthand,grasper2) .
type (lefthand,grasper3) .
type (righthand,grasper3) .
type (ruler,ruler) .
type (pen,pen) .

satisfy(activity) :- not donotsatisfy(activity) .

donotsatisfy(activity) :- event (X) , using(Y) , dest (Z) ,
                           component (X,Y,Z,A) , not occuract (X) .
occuract (X) :- event (X) , time (U;V) ,
               dest (Z) , using (Y1) , type (Y,Y1) ,
               occurs (X,Y,Z,U,V) .
start (A,X) :- event (A) , time (X;Y) ,
              dest (V) ,using (U1) , type (U,U1) ,
              occurs (A,U,V,X,Y) .
end (A,Y) :- event (A) , time (X;Y) ,
            dest (V) ,using (U1) , type (U,U1) ,
            occurs (A,U,V,X,Y) .
donotsatisfy(activity) :- event (A1;A2) , time (X;Y) ,
                          before (A1,A2) ,end (A1,X) ,
                          start (A2,Y) , X >= Y .
```

```
#show satisfy/1.  
#show occuract/1.
```

Appendix 5 - ASP code of Section 6.2

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num(1..40).
event(g1;g2;g3;align;draw).

%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%%%%%%%%% ENUMERATION
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%% Enumeration over all before, startsb4ov and subinterval predicates
0 { before(A,B) } 1 :- event(A), event(B), A!=B.
0 { startsb4ov(A,B) } 1 :- event(A), event(B), A!=B.
0 { subinterval(A,B) } 1 :- event(A), event(B), A!=B.

%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%%%%%%%%% DEFINITIONS
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
% Defining pbefore and pstartsb4ov in terms of before and startsb4ov
pbefore(A,B) :- event(A), event(B), before(A,B).
pbefore(A,C) :- event(A), event(B), event(C), bef(A,B), bef(B,C).
pbefore(A,C) :- event(A), event(B), event(C), bef(A,B), subi(C,B).

pstartsb4ov(A,B) :- event(A), event(B), startsb4ov(A,B).

psubinterval(A,B) :- event(A), event(B), subinterval(A,B).
psubinterval(A,C) :- event(A), event(B), event(C), subi(A,B), subi(B,C).

bef(A,B) :- event(A), event(B), before(A,B).
bef(A,B) :- event(A), event(B), pbefore(A,B).
subi(A,B) :- event(A), event(B), subinterval(A,B).
subi(A,B) :- event(A), event(B), psubinterval(A,B).
stb4ov(A,B) :- event(A), event(B), startsb4ov(A,B).
stb4ov(A,B) :- event(A), event(B), pstartsb4ov(A,B).

%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%%%%%%%%% CONSTRAINTS (I)
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
% If A is before B, then it cannot overlap
:- event(A), event(B), pbefore(A,B), pstartsb4ov(A,B).
:- event(A), event(B), pbefore(A,B), pstartsb4ov(B,A).
:- event(A), event(B), pbefore(A,B), psubinterval(A,B).
:- event(A), event(B), pbefore(A,B), psubinterval(B,A).
:- event(A), event(B), psubinterval(A,B), pstartsb4ov(A,B).
:- event(A), event(B), psubinterval(A,B), pstartsb4ov(B,A).

% the relations are asymmetric
:- event(A), event(B), pbefore(A,B), pbefore(B,A).
:- event(A), event(B), pstartsb4ov(B,A), pstartsb4ov(A,B).
:- event(A), event(B), psubinterval(B,A), psubinterval(A,B).

% they are not reflexive
:- event(A), before(A,A).
:- event(A), startsb4ov(A,A).
:- event(A), subinterval(A,A).

%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%%%%%%%%% CONSTRAINTS (II)
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
:- not pbefore(g1,g2).
```

```

:- not pbefore(g1,align).
:- not pbefore(g1,g3).
:- not pbefore(g1,draw).
:- not pbefore(align,draw).

:- not psubinterval(align,g2).
:- not psubinterval(g3,g2).
:- not psubinterval(draw,g3).
:- not psubinterval(draw,g2).
:- not pstarts4ov(align,g3).

%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%%%%%%%% MINIMIZATION
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%

ecount(N) :- N1 = #count { subinterval(A,B) :
                        event(A), event(B), subinterval(A,B) },
            N2 = #count { before(A,B) :
                        event(A), event(B), before(A,B) },
            N3 = #count { starts4ov(A,B) :
                        event(A), event(B), starts4ov(A,B) },
            N = N1+N2+N3.

#minimize { N@1,ecount : ecount(N) }.

#show before/2.
#show starts4ov/2.
#show subinterval/2.

```